# Planning The Application Design

Estimated duration: 3 hour.

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Since the interface of the application is a direct user-application interaction space, it should be very simple and functional. In other words, when the user logs into the application, they should be able to do what they want to do in a simple way without being confused.

Since the application we are developing is a professional meeting application, a study that requires attention is needed. For this, we divided the interface development stages of the application into sections.

1- Creating a meeting

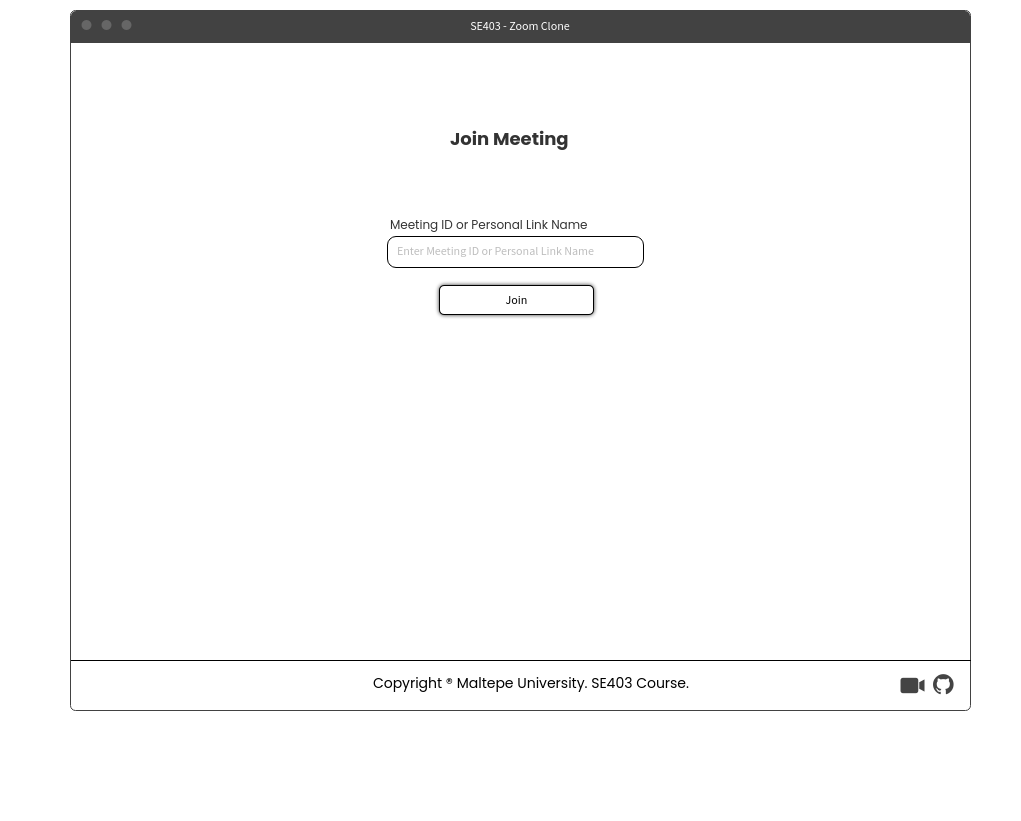
2- Chat, Video and Audio Sharing

3- The main body is the section where the participants and shared data are shown.

In this chapter; We worked with two different landing pages.

The first of these ;

It is the one that is based on directly creating a meeting and sharing this meeting link with other participants, without the need for any registration process.



If you type the meeting name in the middle data entry field, you can create a new meeting or join an existing meeting.

The second of these interfaces is;

It is based on the principle of creating user registration. Creating a user record has multiple positive goals. These;

1- Keeping the list of established meetings,

2- Keeping the participant list of the meetings created,

3- How long the meetings were created

such information can be stored. However, it can be a bit expensive at the cost stage. Because a server is needed to store such data.

